1. INTRODUCTION

1.1 Background of the Study

Nowadays, many childrens are playing without using their imagination, especially childrens in the city. They are only playing with “instant game” which can use without imagination, such as games in computer or online games. Very different with old generation, like childrens at year seventy’s generation should use their imagination to create and playing a game because there was no technology to create a game at that time. For example, childrens at year seventy’s generation play with their imagination to build a house.

Similarly to the story in “Bridge to Terabithia” novel by Katherine Paterson, there are two student in fifth grade, Jess and Leslie whose playing in a secret fantasyland across the creek in the woods, called Terabithia where they play all the time with their imagination.

The writer has chosen the “Fantastic Imagination” words because of Jess’s and Leslie’s imagination which very fantastic, they are: (a) swinging to Terabithia with a rope, (b) building a castle to stay in Terabithia, (c) finding Terabithia’s creatures, (d) battling the wicked creatures in Terabithia, and (e) Jess became the King of Terabithia.

That fantastic imagination experienced by Jess and Leslie in a autumn, late 1970s in Lark Creek, a rural area in the South. Unfortunately, in the late summer, Leslie was dead because drowned in the creek by swing into Terabithia on the rope that they used usually. Jess is completely
devastated and goes through the stages of grief, denial, anger, fear, and sorrow. Then, Jess build a bridge by his own self to Terabithia that he will presented to his little sister, May Belle. After that bridge which made by piles of wood and twigs was finished, he brings May Belle there and invite her to imagining and makes her become new queen of Terabithia, assuring that a part of Leslie will live on as well. That was exciting story that make the author excited to analyze this novel.

Prose, according to Edgar V. Roberts and Henry E. Jacobs (1987:1705) is imaginative prose narratives (short stories and novels) that focus on one or a few characters who undergo a change or development as they interact with other characters and deal with their problems.

Prose, according to Martin Gray (1985:166) is any language that is not made patterned by regularity of some kind of metre. Prose is capable of infinite variety, from the most exquisite and exact description, to the interrupted inarticulacy of everyday speech, from the lush emotive passion of a syrupy love story to the clear directness of a scientific report. Martin Gray (1985:140) says that Novel is a long prose fiction almost always concentrating on a character and incident, and usually containing a plot.

Novel, according to X.J Kennedy in his book An Introduction to Fiction, Poetry, and Drama (1956:7) says that there are six aspects of novel, they are: plot (the development and organization of stories), character (the people in novel), setting (the background of place and time),
theme (the meaning and message in novel), point of view (the position or stance of the narrator), and style (the words that tell the story).

The writer uses “intrinsic approaches” by Wellek and Warren (1956:24) which is take all the informations from the text, the steps are: (a) Reading the text carefully, (b) Sequencing informations of : plot, character, background, theme and actions, (c) Summarizing from that informations.

The writer use “library research” method, there is collecting the informations from books in library and searching the informations from internet by collecting, sequencing and summarizing the data.

1.2 Problem of the Study

Based on the background of the analysis, the problem of the study may be recognized as follows :

- How Jess and Leslie have the fantastic imagination in Terabithia world ?
- Why Terabithia be affected to Jess and Leslie ?

1.3 Scope of the Study

In this novel, the writer finds that the imagination of Jess and Leslie are very fantastic and interesting to be analyzed. In this paper, the writer just limits to analyze the process of how Jess and Leslie have the
fantastic imagination in Terabithia and why Terabithia be affected to Jess and Leslie.

1.4 Purpose of the Study

In writing this paper, the purpose of this study is as in the following:

- To find out the process of Jess and Leslie have the fantastic imagination in Terabithia
- To find out what the effect of Terabithia for Jess and Leslie

1.5 Significance of the Study

The significance of this paper is to enrich the understanding on literary works and it can improve the students to more interest in studying and enrich about literature and also increased the habit for reading among the young people.

1.6 Method of the Study

The writer uses the work of the library method, which is the first stage is reading the whole story in this novel to understand the story. The second stage is to sort the data that has been collected. The final stage is to analyze such data by connecting it with the story of the novel. The writer also uses intrinsic approach which is the approach taken the data from the text itself.
1.7 Reason for Choosing the Topic

The writer has chosen Katherine Paterson’s novel *Bridge to Terabithia* as the subject of this paper because the writer interested in Jess’s and Leslie’s imagination in Terabithia which is very fantastic. In this novel we get the moral messages, about family, friendship, and face the fear become the courage.